

Announcements

- Program resubmissions are ongoing; check the D2L announcement for details
- Final exam is on May 13th from 3:30pm-5:30pm. Please bring an ID.
- There will be a final exam review session...details coming soon!

Topic 11: Review

- We'll be reviewing a variety of selected topics
- Nothing “new,” but... we'll cover the Maximum Contiguous Subsequence Sum Problem (as a way of reviewing step-counting and asymptoticity)

Quicksort Partitioning Review

58 46 53 28 32 73 23 15 24 88 42 33 57 *Using the “Median of Three”*
Select 57 as the pivot, and swap with 58 approach.

57 46 53 28 32 73 23 15 24 88 42 33 58 *Start with L and R at the second and*
L R final indices

57 46 53 28 32 73 23 15 24 88 42 33 58 *Move them until L’s element is >*
L R pivot, and R’s element is < pivot

57 46 53 28 32 33 23 15 24 88 42 73 58 *Swap R and L’s elements*
L R Identify the next swapping point.

57 46 53 28 32 33 23 15 24 42 88 73 58 *Swap again*
R L Identify the next swapping point.

42 46 53 28 32 33 23 15 24 57 88 73 58 *But $R < L$, so swap the pivot with R*

Find the Pattern Practice

- Find the closed-form expression for the recurrence relation $R(n) = R(n - 1) + n$, where $R(0) = c$.
- $R(n - 1) = R(n - 2) + n - 1$
- $R(n - 2) = R(n - 3) + n - 2$
- $R(n - 3) = R(n - 4) + n - 3$
- $R(n) = R(n - 2) + n + (n - 1)$
- $R(n) = R(n - 3) + n + (n - 1) + (n - 2)$
- $R(n) = R(n - 4) + n + (n - 1) + (n - 2) + (n - 3)$
- $R(n) = R(n - a) + \sum_{i=0}^a n - i$
- $n - a = 0, n = a$
- $R(n) = c + n * (n + 1) / 2$

Inductive Proof Practice

- Prove that for the recurrence relation $R(n) = 5 R(n - 1) + k$, where $R(1) = c$, k is some constant, the equivalent closed-form expression is: $R(n) = c * 5^{n-1} + \frac{k(5^{n-1}-1)}{4}$
- Conjecture: The equivalent closed-form expression for the recurrence relation above is: $R(n) = c * 5^{n-1} + \frac{k(5^{n-1}-1)}{4}$
- **Base Case:** $R(1) = c$ (given) and $R(1) = c * 5^{1-1} + 0 * \frac{k}{4}$.

Inductive Proof Practice

- Prove that for the recurrence relation $R(n) = 5 R(n - 1) + k$, where $R(1) = c$, k is some constant, the equivalent closed-form

expression is:
$$R(n) = c * 5^{n-1} + \frac{k(5^{n-1}-1)}{4}$$

- **Inductive Case:** Assume conjecture holds for some value of n . Must show it holds for $n + 1$. $R(n+1) = 5 * R(n) + k$.

- By IH,
$$R(n+1) = 5 * \left(c * 5^{n-1} + \frac{k(5^{n-1}-1)}{4} \right) + k$$

- $$= \left(c * 5^n + \frac{k(5^n-5)}{4} \right) + k$$

- $$= \left(c * 5^n + \frac{k(5^n-5)+4k}{4} \right)$$

- $$= \left(c * 5^n + \frac{k(5^n-1)}{4} \right) \text{ QED.}$$

Topics 9 and 10 “Quiz”

- What algorithm family would each of these algorithms fall under, if any: Quicksort, Kruskal's, DFS, Bellman-Ford?
- If a potential solution to Problem A can be verified in polynomial time, is it guaranteed that Problem A can be solved in polynomial time? If so why, and if not, why not?

Topics 9 and 10 “Quiz”

- What algorithm family would each of these algorithms fall under, if any: Quicksort, Kruskal’s, DFS, Bellman-Ford?
- Quicksort is Divide and Conquer, Kruskal’s is greedy, DFS is none, Bellman-Ford is dynamic programming
- If a potential solution to Problem A can be verified in polynomial time, is it guaranteed that Problem A can be solved in polynomial time? If so why, and if not, why not?
- No, it is not guaranteed. The supposition is that A is in NP, but P may be a subset of NP rather than equal to it, so there may not be an algorithm that can solve Problem A in polynomial time.

The Maximum Contiguous Subsequence Sum Problem

- The Problem: Given integers a_1, a_2, \dots, a_n , find the maximum value of $\sum_{k=i}^j a_k$, where $0 \leq i, j \leq n$. If all values in the sequence are negative, the sum is 0 (subsequences may be empty).
- Given this definition, what is the MCSS of the list below?
- [-6, 4, 2, -3, 4, -4, 5, -3, 2]
- MCSS: 8
- The sequence? [4, 2, -3, 4, -4, 5]

The MCSS Problem

- Algorithm #1: Exhaustive Search (credit: Ulf Grenander)
- Idea: Compute sums of all possible subranges $i\dots j$.

```
1  public static int maxSubsequenceSumV1 (int[] list, int n)
2  {
3      int thisSum, maxSum = 0;
4
5      for (int i=0; i<n; i++) {
6          for (int j=i; j<n; j++) {
7              thisSum = 0;
8              for (int k=i; k<=j; k++) {
9                  thisSum += list[k];
10             }
11             if (thisSum > maxSum) maxSum = thisSum;
12         }
13     }
14     return maxSum;
15 }
```

The MCSS Problem

- Analysis of Algorithm #1: Abbreviated step-counting!
- Each loop can execute a maximum of n times. More precisely:

$$\begin{aligned} \sum_{i=0}^{n-1} \sum_{j=i}^{n-1} \sum_{k=i}^j 1 &= \sum_{i=0}^{n-1} \sum_{j=i}^{n-1} (j - i + 1) \\ &= \sum_{i=0}^{n-1} \frac{(n-i+1)(n-i)}{2} \\ &= \frac{n^3 + 3n^2 + 2n}{6} \\ &\in O(n^3) \end{aligned}$$

The MCSS Problem

- Algorithm #2: Smarter Exhaustive Search (credit: Ulf Grenander)
- Idea: Consider each lower endpoint (i) just once.

```
1  public static int maxSubsequenceSumV2 (int[] list, int n)
2  {
3      int thisSum, maxSum = 0;
4
5      for (int i=0; i<n; i++) {
6          thisSum = 0;
7          for (int j=i; j<n; j++) {
8              thisSum += list[j];
9              if (thisSum > maxSum) maxSum = thisSum;
10         }
11     }
12     return maxSum;
13 }
```

The MCSS Problem

- Analysis of Algorithm #2: Let's show the details this time.

- Our nested-sum step-counting expression is: $\sum_{i=0}^{n-1} \sum_{j=i}^{n-1} 1$

$$\sum_{j=i}^{n-1} 1 = [(n-1) - i] + 1 = n - i$$

$$\sum_{i=0}^{n-1} (n - i) = n + (n - 1) + \cdots + (n - (n - 1))$$

$$= \sum_{k=1}^n k$$

$$= \frac{n(n+1)}{2}$$

$$\in O(n^2)$$

The MCSS Problem

- Algorithm #3: Divide and Conquer (credit: Michael Shamos)
- First: What are the three steps of Divide and Conquer algorithms?
- Let's go back to our starting list: [-6, 4, 2, -3, 4, -4, 5, -3, 2]
- Consider splitting the list in half: [-6, 4, 2, -3, 4] and [-4, 5, -3, 2]
- There are three cases: the MCSS is entirely in the left subproblem, entirely in the right subproblem, or it's split between them (or "straddled" between them)
- For "straddle" case, have to find largest sum that ends at the right-most index in the left half, and starts at the left-most index in the right half

The MCSS Problem

- Algorithm #3: Divide and Conquer (credit: Michael Shamos)
- [-6, 4, 2, -3, 4, -4, 5, -3, 2]
- Straddle case: suppose we're combining our last two split subarrays, [-6, 4, 2, -3, 4] and [-4, 5, -3, 2]
- For the left subarray, we start at 4 and try to add to the sum by moving down the array, keeping track of our current sum, and the best sum (with it's associated index) we've found.
- **4** -> -3 -> 2 -> **4** -> 6
- For the right subarray, we start at -4 and try to add to the sum by moving up the array similarly.
- -4 -> **5** -> -3 -> 2

The MCSS Problem

- Analysis of Algorithm #3: No code this time!

$$T(1) = 1$$

$$T(n) = 2T(n/2) + n \quad \text{the straddle case is linear}$$

Let's practice finding the pattern!

$$= 2^k T(n/2^k) + kn \quad \text{where } k = \log_2 n$$

$$= nT(1) + n \log_2 n$$

$$\in O(n \log_2 n)$$

The MCSS Problem

- Algorithm #4: Work Smarter, Not Harder! (credit: Jay Kadane)
- Idea: Extend the fixed-endpoint straddling idea to discard subsequences that have a non-positive sum
- [-6, 4, 2, -3, 4, -4, 5, -3, 2]
- Start with $\text{best_sum} = -\text{inf}$, $\text{current_sum} = 0$, start looping through the array.
- $\text{current_sum} = \max(\text{list}[i], \text{current_sum} + \text{list}[i])$
- $\text{best_sum} = \max(\text{best_sum}, \text{current_sum})$

The MCSS Problem

- $[-6, 4, 2, -3, 4, -4, 5, -3, 2]$
- $\text{current_sum} = \max(\text{list}[i], \text{current_sum} + \text{list}[i])$
- $\text{best_sum} = \max(\text{best_sum}, \text{current_sum})$
- $\text{current_sum} = 0, \text{best_sum} = -\text{inf}, \text{list}[i] = -6$
- $\text{current_sum} = -6, \text{best_sum} = -6, \text{list}[i] = 4$
- $\text{current_sum} = 4, \text{best_sum} = 4, \text{list}[i] = 2$
- $\text{current_sum} = 6, \text{best_sum} = 6, \text{list}[i] = -3$
- $\text{current_sum} = 3, \text{best_sum} = 6, \text{list}[i] = 4$
- $\text{current_sum} = 7, \text{best_sum} = 7, \text{and so on...}$

The MCSS Problem

- Analysis of Algorithm #4: This is obviously linear, but let's look at the sum anyway

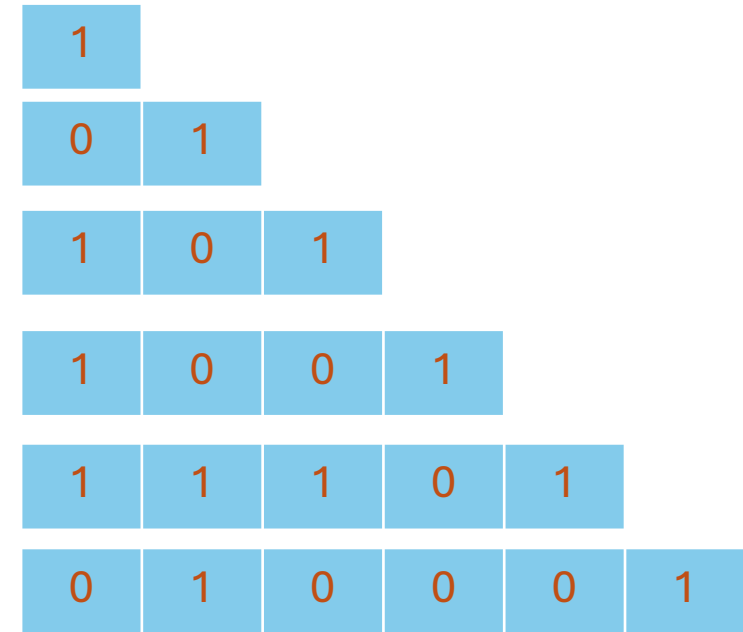
$$\sum_{j=0}^{n-1} 1 = [(n - 1) - 0] + 1 = n \in O(n)$$

Array Storage Review

- Suppose we have a 3D array. What would the equation for calculating an element's address be if we're operating under RMO? What about CMO?
- $\text{RMO_3d_address}[\text{page_index}][\text{row_index}][\text{column_index}] = \text{base address} + \text{esize} * (\text{NUMROWS} * \text{NUMCOLS} * \text{page_index} + \text{NUMCOLS} * \text{row_index} + \text{column_index})$
- $\text{CMO_3d_address}[\text{page_index}][\text{column_index}][\text{row_index}] = \text{base address} + \text{esize} * (\text{NUMROWS} * \text{NUMCOLS} * \text{page_index} + \text{NUMROWS} * \text{column_index} + \text{row_index})$

Array Storage Review

- Suppose we have a lower left triangular array. What would the equation for calculating an element's address be?
- $\text{Lower_left_tri_address}[\text{row_index}][\text{column_index}] = \text{base address} + \text{esize} * ((\text{row_index} + 1) * \text{row_index} / 2 + \text{column_index})$



Asymptoticity Review

- Definition: *Size- x ($?$)*
- *Let $f(n)$ and $g(n)$ be functions that map positive integers to positive reals. We say that $f(n)$ is $?(g(n))$ if _____ real constant $c > 0$, there exists an integer constant $n_0 \geq 1$ such that $f(n)$ _____ $c * g(n)$ for every integer $n \geq n_0$.*
- We have big-O, little-o, Big-Omega, little-Omega, and big-Theta. Replace the blanks in the generic definition above for each.
- Little-O: “for any” and $<$
- Big-O: “there exists” and \leq
- Big-Omega: “there exists” and \geq
- Little-Omega: “for any” and $>$
- Big Theta... doesn't fit the generic definition above.

Asymptoticity Review

- **Symmetry of Θ :** $f(n) \in \Theta(g(n))$ iff $g(n) \in \Theta(f(n))$
- **Transpose Symmetry:** $f(n) \in O(g(n))$ iff $g(n) \in \Omega(f(n))$ **and** $f(n) \in o(g(n))$ iff $g(n) \in \omega(f(n))$
- **Reflexivity:** for $X=O, \Omega,$ and $\Theta,$ $f(n)$ is big- $X(f(n))$
- Why doesn't reflexivity work for little- o or little- ω ?
- **Transitivity:** for $X=O, o, \Omega, \omega,$ and $\Theta,$ if $f(n) \in X(g(n))$ and $g(n) \in X(h(n))$, then $f(n) \in X(h(n))$
- For example, $5n + 4 \in o(n(\log(n)))$ and $n \log(n) \in o(n^2)$, so $5n + 4 \in o(n^2)$

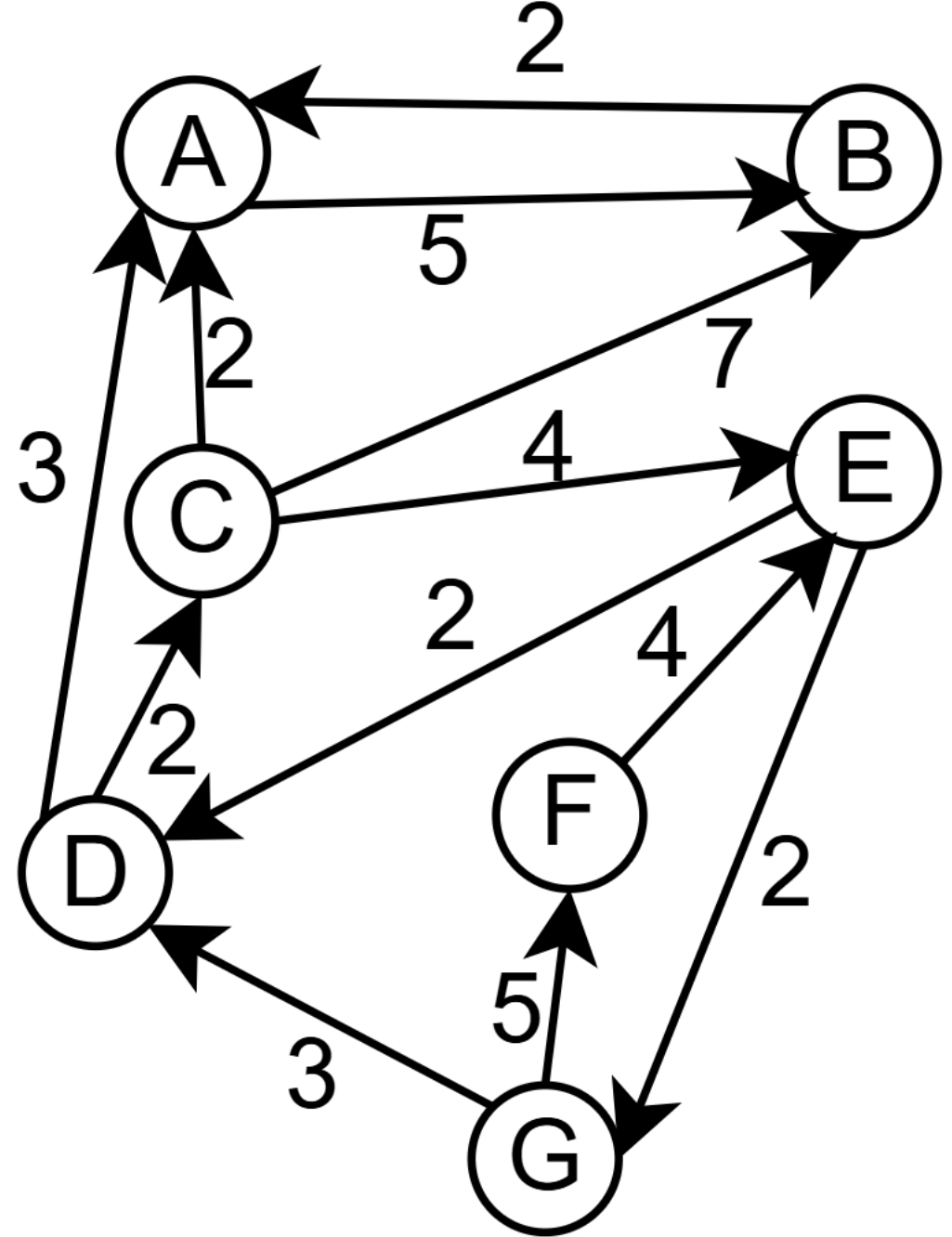
Dijkstra's Review

Known

$F_{0,-}$
 $E_{4,F}$
 $D_{6,E}$
 $G_{6,E}$
 $C_{8,D}$
 $A_{9,D}$
 $B_{14,A}$

Fringe

$E_{4,F}$
 $D_{6,E}$ $G_{6,E}$
 $G_{6,E}$ $C_{8,D}$ $A_{9,D}$
 $C_{8,D}$ $A_{9,D}$
 $A_{9,D}$ $B_{15,C}$
 $B_{14,A}$



Quadratic Probing

- Quadratic probing general function: $qp(key, i) = (h(key) + c * i + d * i^2) \% m$
- Let's do a specific example. Let $h(key) = key \% 7$, $c = 3$, $d = 2$
- $qp(key, i) = (key \% 7 + 3 * i + 2 * i^2) \% 7$
- Let's insert 7, 14, 21

0	1	2	3	4	5	6
7					14	21

$qp(7, 0) = 0$
 $qp(14, 0) = 0$ (collision!)
 $qp(14, 1) = 5$
 $qp(21, 0) = 0$ (collision!)
 $qp(21, 1) = 5$ (collision!)

$qp(21, 2) = 0$ (collision!)
 $qp(21, 3) = 6$